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Lutter

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(54) **METHOD AND APPARATUS FOR MULTI-VEHICLE COMMUNICATION**

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(65) **Prior Publication Data**

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(63) Continuation of application No. 09/892,333, filed on Jun. 26, 2001, now Pat. No. 6,615,137.

(51) **Int. Cl.**⁷ **G08G 1/09; G01C 21/34**

(52) **U.S. Cl.** **701/210; 701/32**

(58) **Field of Search** 701/209, 210, 701/213, 33, 32; 340/995.13, 995.19; 342/357.06, 357.09, 357.1, 357.13, 357.17

(List continued on next page.)

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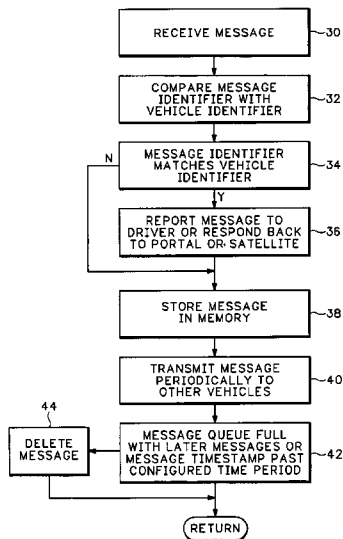
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(57) **ABSTRACT**

A message containing a message identifier is received in a vehicle. The message identifier is compared with information associated with the vehicle. If message identifier and the vehicle information correspond in some manner, the message is reported to a vehicle operator and may be relayed to other vehicles.

10 Claims, 7 Drawing Sheets



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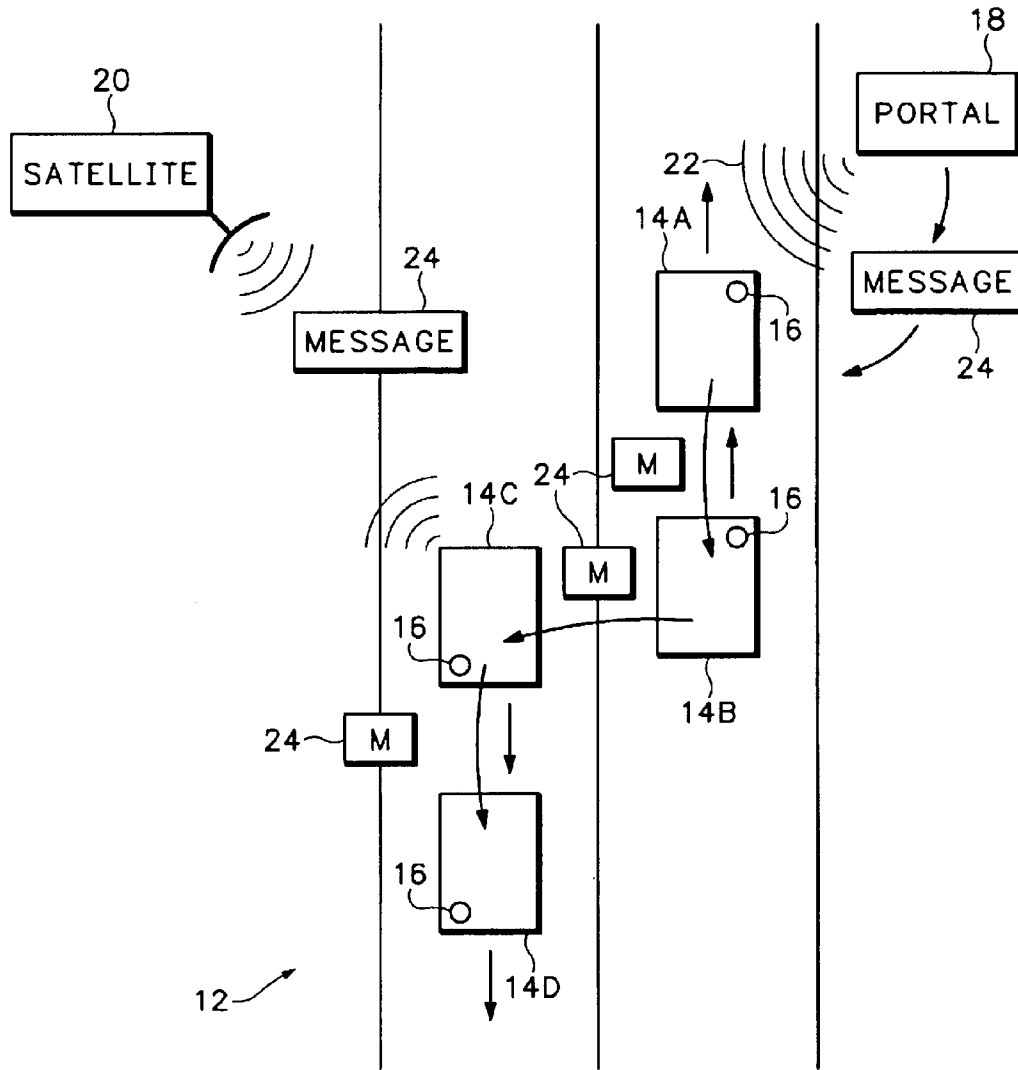
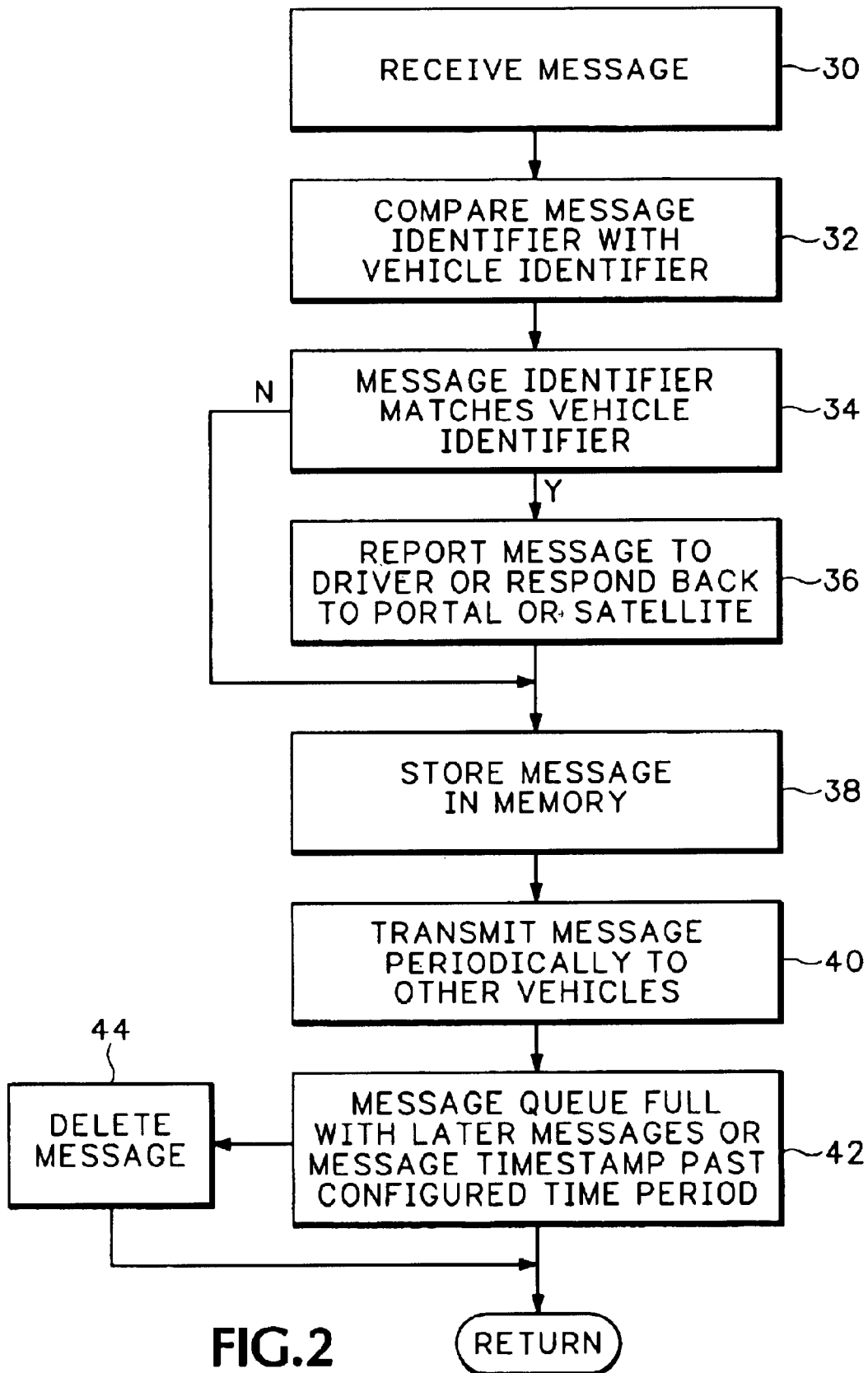


FIG.1



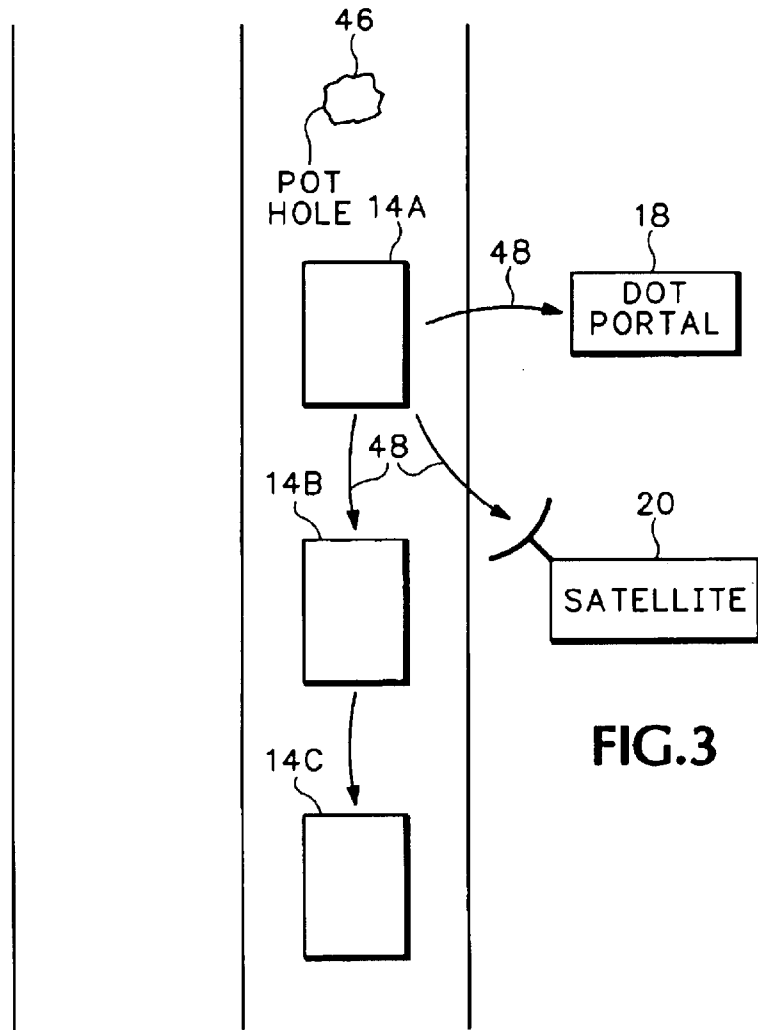


FIG.3

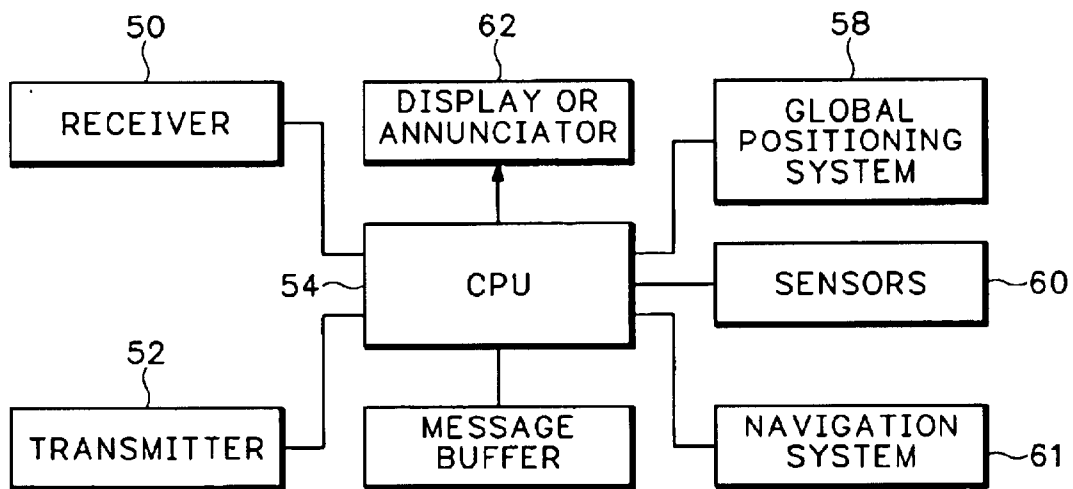


FIG.4

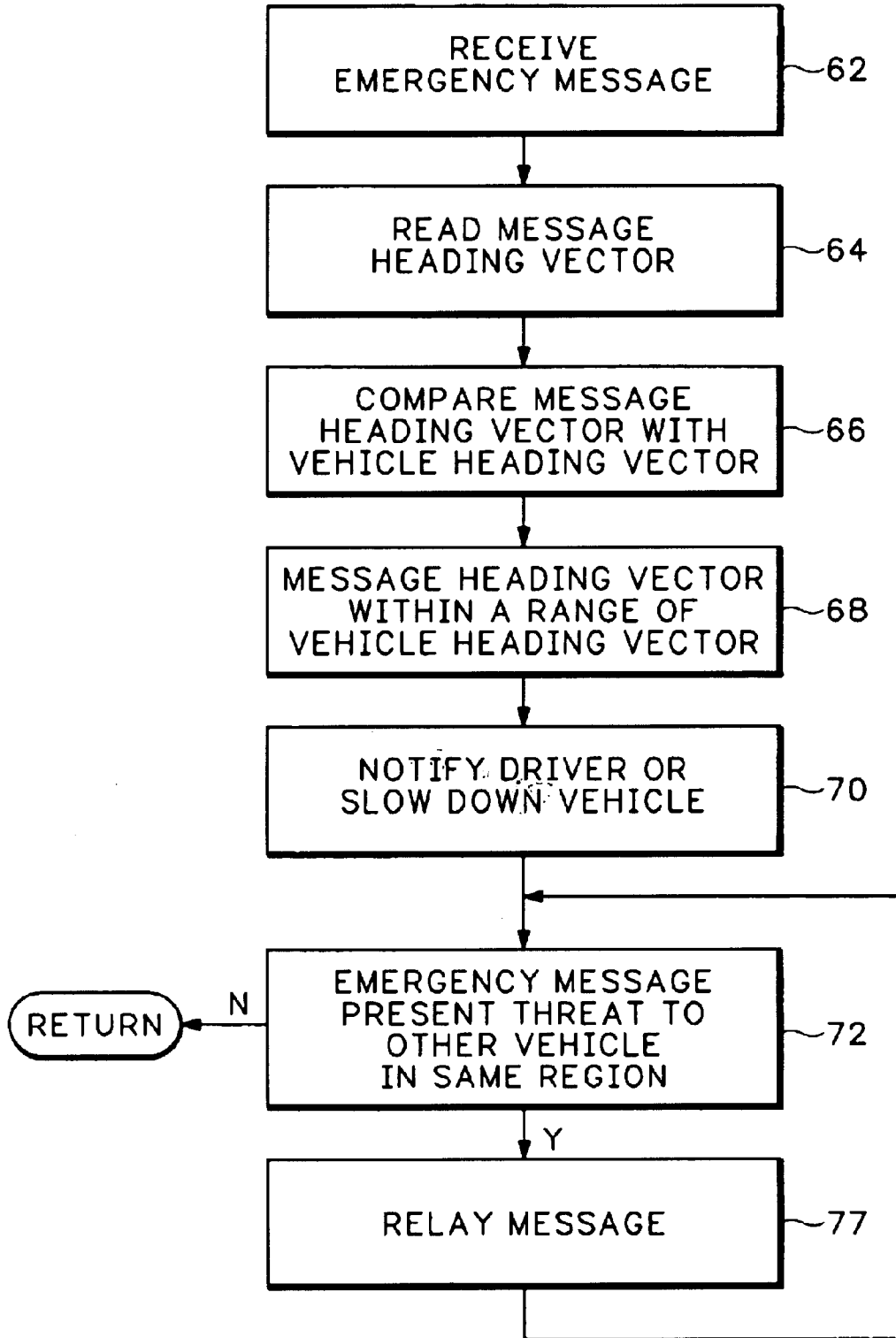


FIG.5

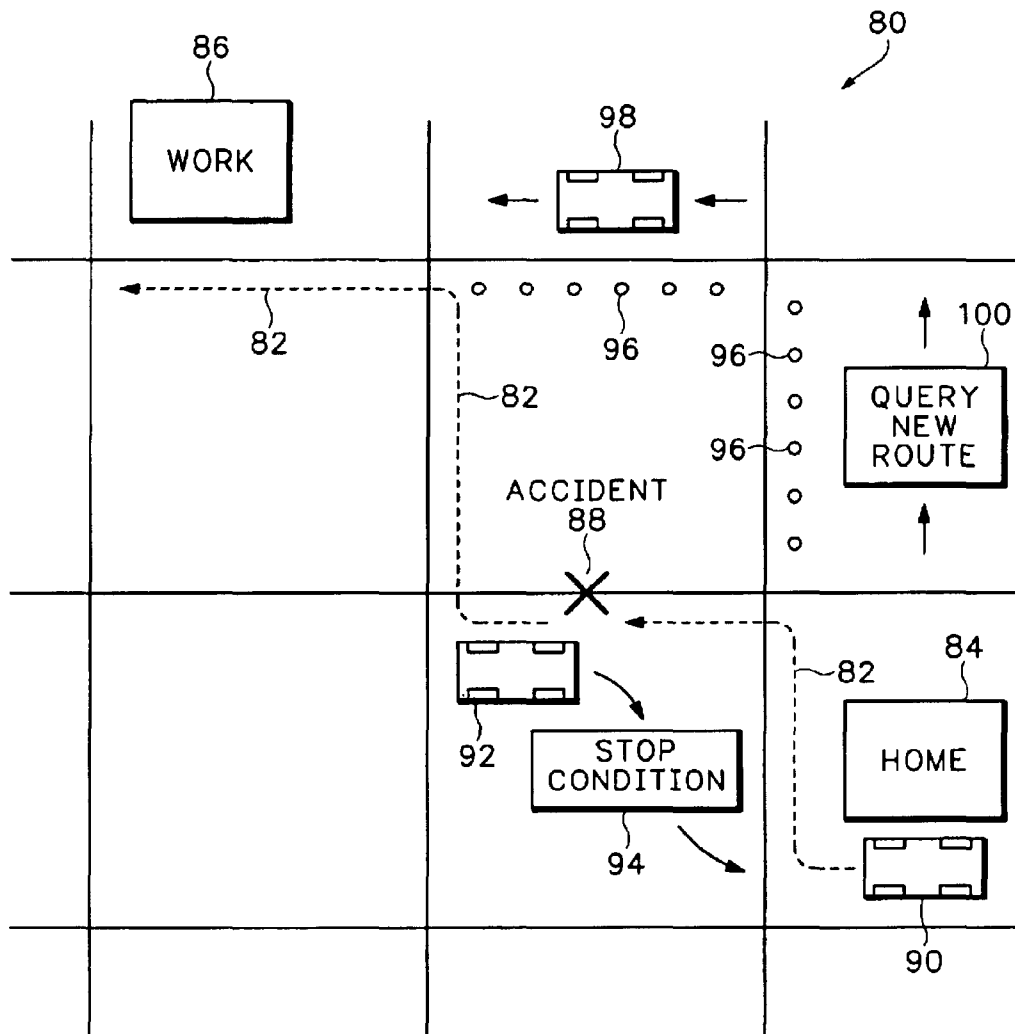


FIG.6

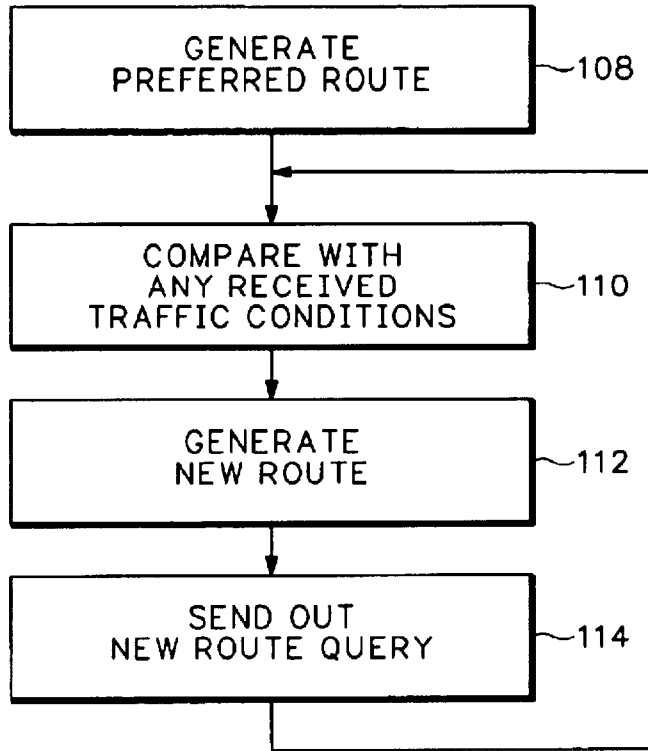


FIG.7

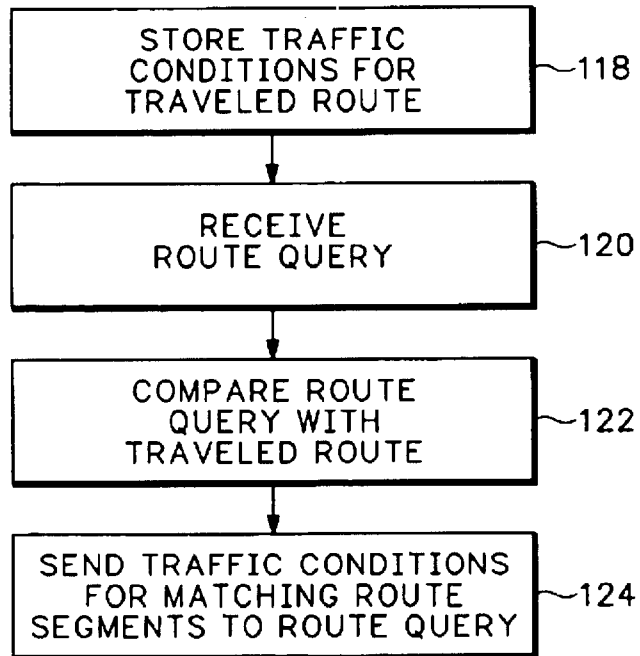


FIG.8

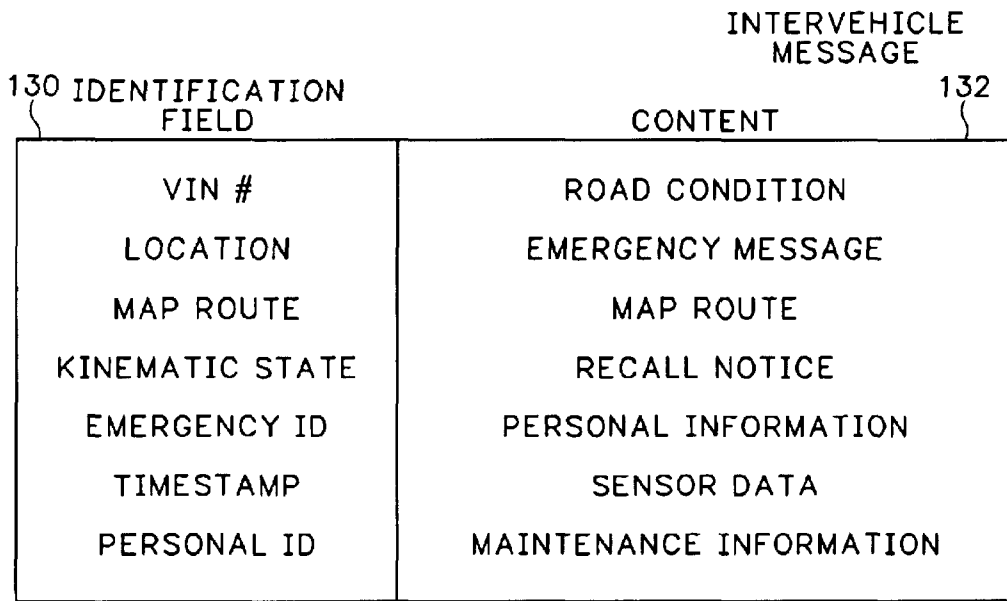


FIG.9

METHOD AND APPARATUS FOR MULTI-VEHICLE COMMUNICATION

RELATED APPLICATION DATA

This application is a continuation-in-part of U.S. patent application, Ser. No. 09/892,333, filed Jun. 26, 2001, now U.S. Pat. No. 6,615,137 entitled: METHOD AND APPARATUS FOR TRANSFERRING INFORMATION BETWEEN VEHICLES.

BACKGROUND

Information needs to be transferred between different vehicles. However, there may not be a communication infrastructure available in certain geographic areas for transmitting information between vehicles. For example, a vehicle traveling through the badlands of South Dakota may be outside of any cellular communication coverage. Even if there were wireless cellular or satellite communication coverage in these geographic regions, each vehicle would have to pay a monthly service fee for the cellular or satellite communication service.

Digital maps are used by vehicles to help navigate to desired locations. The problem is that these maps may not give the best route for arriving at a desired location. For example, there may be traffic accidents or road construction along the route specified in the digital map.

The present invention addresses this and other problems associated with the prior art.

SUMMARY OF THE INVENTION

A message containing a message identifier is received in a vehicle. The message identifier is compared with information associated with the vehicle. If message identifier and the vehicle information correspond in some manner, the message is reported to a vehicle operator and may be relayed to other vehicles.

The present invention addresses this and other problems associated with the prior art.

BRIEF DESCRIPTION OF THE DRAWINGS

FIG. 1 is a diagram showing a multi-vehicle communication system.

FIG. 2 is a flow diagram showing how messages are relayed in the communication system shown in FIG. 1.

FIG. 3 is a diagram showing how road condition information is relayed to different vehicles.

FIG. 4 is a block diagram of a communication controller located in a vehicle.

FIG. 5 is a flow diagram showing how messages are processed in different vehicles according to kinematic state information associated with the message.

FIG. 6 is a diagram showing how map routes are automatically updated for different road conditions.

FIG. 7 is a flow diagram showing in more detail how map reroutes are automatically updated.

FIG. 8 is a flow diagram showing how route status is transmitted from a vehicle.

FIG. 9 is a diagram showing some of the information sent in inter-vehicle messages.

DETAILED DESCRIPTION

FIG. 1 shows multiple vehicles 14A–14D that are traveling along a roadway 12. Vehicles 14A and 14B are

traveling in a northbound lane of traffic and vehicles 14C and 14D are traveling along a southbound lane of traffic. A portal 18 transmits messages to any one of the vehicles 14A–14D that happens to be within a reception range 22.

In this example, vehicle 14A is within range for receiving message (M) 24 transmitted by portal 18. Vehicle 14A receives the message 24 and then possibly relays the message to other vehicles 14B–14D. The message 24 continues to be relayed by vehicles receiving the message 24. This allows message 24 to be propagated directly point-to-point to multiple vehicles along roadway 12 without having to use a cellular or satellite communication infrastructure.

The portal 18 can be any communication system that transmits messages to vehicles 14A–14D. In one example, the portal 18 includes a computer system and wireless transmitter at a car dealership or vehicle service station to send out recall messages or other messages associated with certain vehicles. In another example, the portal 18 is a computer and transmitter at a state or federal transportation agency that sends road condition messages to vehicles 14A–14D. In yet another example, the portal 18 may be a satellite transmitter 20. The portal 18 may be associated with any organization and can be located anywhere information needs to be transmitted to vehicles.

The portal 18 may be coupled through the Internet to a server that initiates the transmission of message 24 from one or more portals 18 at the same time. In the vehicle dealership example, a central server (not shown) may send a recall notice through the Internet to servers located at different car dealerships. Transmitters at the car dealerships then transmit the recall notice wirelessly in message 24 to any vehicles 14A–14D that can receive the transmission. The vehicles receiving the message 24 then spread the message 24 to other vehicles.

FIG. 2 shows in more detail how the messages 24 are relayed between vehicles 14A–14D. A vehicle receives a message from a portal or another vehicle in block 30. In the car dealership example described above, the message may include a Vehicle Identification Number (VIN number) that identifies specific vehicles associated with the message. However, any vehicle identifier or user identifier can be used. A processor (see FIG. 4) compares a stored vehicle identifier with the identifier contained in the received message in block 32.

If the message identifier matches the vehicle identifier, the message is reported to a vehicle operator or a reply message is sent back in block 36. The message could be reported to a vehicle operator by displaying the message on a display screen located somewhere on the vehicle dashboard. If the message is associated with some emergency condition, a warning light or audible warning annunciator may be activated in block 36. If the message identifier does not match some stored identifier associated with the vehicle, the message is either discarded or stored in a message buffer in block 38.

The vehicle processor periodically retransmits any stored messages to other vehicles in block 40. When the message buffer becomes full or a timestamp associated with the message exceeds some preconfigured time period, then the message is automatically deleted from the message buffer in block 44. This same process is performed in a similar manner in other vehicles.

FIG. 3 shows another example where a message is initiated by a vehicle 14A and then sent to other vehicles 14B and 14C and may also be sent to the portal 18 or through a satellite 20 to a message center. The vehicle 14A may have

on-board sensors that detect a specific road condition **46**. For example, an infra-red sensor may identify an icy road condition. In another example, a vibration sensor may identify a pothole or a speed sensor may identify a traffic stoppage condition.

A message **48** contains information regarding the road condition. The message **48** also contains a location identifier identifying where the road condition is located. The vehicle **14A** broadcasts the message **48** to any vehicle or portal within the same vicinity. For example, the message **48** may be received by a Department of Transportation (DOT) portal **18** and also received by a following vehicle **14B**. The DOT portal **18** can send maintenance or emergency personnel to the location identified in the message **48**. Vehicle **14B** may use the message **48** to provide a warning to the vehicle operator and may also relay the message **48** to other portals or other vehicles, such as vehicle **14C**.

Processors in the vehicles receiving the message may compare the location identifier in the message with a current position and direction of the vehicle receiving the message. If the vehicle direction and location do not appear likely to convergence with the road condition identified in the message **48**, then message **48** may be discarded. For example, if the vehicle receiving the message **48** has already passed the road condition **46**, then the message is discarded.

If the direction and location of the vehicle receiving the message **48** appears to be on a collision course with the location of road condition **46**, then consists of message **48** may be displayed or a warning signal annunciated to the vehicle operator. For example, a message may be output on a display screen on the vehicle dashboard indicating the type of road condition **46** and the location or distance to the road condition **46**.

FIG. 4 shows some of the different functional elements in a vehicle used for relaying messages point-to-point between different vehicles. A wireless receiver **50** receives messages transmitted from portals and other vehicles. A wireless transmitter **52** is used to transmit and relay messages to portals and other vehicles. Any frequency can be used for modulating the messages. For example, the messages can be sent and received on a citizen band frequency or other frequencies used for message communications. In one implementation, the receiver **50** and transmitter **52** also receive and transmit messages over a frequency used for satellite communications.

A message buffer **56** stores messages either generated locally by a Central Processing Unit (CPU) **54** or messages received over receiver **50**. A global positioning system **58** is used to identify a current location of the vehicle. Sensors **60** are used for identifying road conditions. The sensor data is converted into messages and transmitted over transmitter **52**. A navigation system **61** contains electronic maps for geographic areas where the vehicle is traveling and generates routes based on selected destination points. A display and/or enunciator device **62** is used for notifying a vehicle operator of relevant road conditions identified in received messages.

The CPU **54** determines what messages are displayed or annunciated over the display or annunciation unit **62**. The CPU **54** also identifies different road conditions from the sensors **60** and converts the road condition information into messages. The CPU **54** also determines which messages are stored and deleted in buffer **56** and transmitted from transmitter **52**.

FIG. 5 shows how the multi-vehicle communication system processes and relays messages according to geographic and kinematic state information. The example described

below is used for notification of emergency situations, however, the system can be used for any type of messaging. An emergency message is received by a vehicle in block **62**. One example of an emergency message may be a message from a police vehicle or an ambulance that it will be traveling along a particular roadway.

The emergency message contains kinematic state information relating to the current location and the direction of travel of the emergency vehicle. The emergency message may also include a route map indicating the intended course of travel for the emergency vehicle. The kinematic state may include position, velocity vector, acceleration vector, range, angle, and heading information. The kinematic state information is described in copending U.S. patent application Ser. No. 09/892,333, filed Jun. 26, 2001, entitled: METHOD AND APPARATUS FOR TRANSFERRING INFORMATION BETWEEN VEHICLES which is herein incorporated by reference.

Any vehicles receiving the emergency message in block **62** first reads a heading vector for the emergency message in block **64**. The CPU in the vehicle receiving the message then compares the heading vector with its own heading vector in block **66**. If the CPU in block **68** determines that the two heading vectors are in a same general region, or appear to be approaching the same region, a warning message is sent to the vehicle operator in block **70**. In an alternative implementation, the CPU will automatically slow down and, if necessary, stop the vehicle if the heading vector comparison determines that the two vehicles are on a collision course.

In block **72**, the CPU for the vehicle receiving the emergency message may or may not relay that emergency message to other vehicles. If the heading vector for the emergency vehicle is too far away from the vehicle receiving the message, the vehicle CPU may decide that the emergency message does not present a threat to itself or any other vehicles in the immediate area. In this situation, the emergency message may not be relayed to other vehicles. If the heading vector in the emergency message does present a possible threat, the CPU relays the emergency message in block **74** to any other vehicles in the same vicinity.

Map-based Message Relaying

Referring to FIG. 6, most electronic maps lay out a most direct route **82** from one starting point **84** to a destination point **86**. However, a real time event, such as an accident **88**, may happen along path **82** that requires a vehicle **90** to take an alternate route.

Another vehicle **92** that is actually traveling along route **82** may detect the event **88** either using vision sensors that detect a collision or using speed and velocity sensors that detect vehicle **92** in a stop or slow down condition. The event detected by vehicle **92** is transmitted in a message **94** to vehicle **90**.

Referring to FIGS. 6 and 7, a navigation system **61** (FIG. 4) initially generates the preferred route **82** for vehicle **90** in block **108**. The navigation system in block **110** compares the route with any messages, such as message **94**, received from other vehicles. If the messages **94** indicate a traffic stoppage event **88** along the original route **82**, the navigation system generates a new route **96** (FIG. 6) for vehicle **90** around the event **88** in block **112**.

One report from stopped vehicle **92** may not be enough to cause the navigation system in vehicle **90** to generate a reroute **96**. However, if the navigation system receives messages **94** from multiple vehicles, each identifying a traffic stoppage in the same general area around event **88**, then the new route **96** is generated.

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In another aspect of the map-based messaging system, the navigation system in vehicle **90** (FIG. **6**) sends out a query **100** in block **114** for the original one for the new route **96**. Any vehicles, such as vehicle **98** in FIG. **6**, traveling along the route contained in query message **100** may respond. If there is no response to the query message **100**, or the responses do not indicate a traffic stoppage event, the navigation system in vehicle **90** displays the new route **96** to the vehicle operator on a display screen.

FIG. **8** shows how the vehicles traveling along a route store and relay route information. For example, vehicle **98** in FIG. **6** stores traffic events for traveled route **96** in block **118**. The traffic events may include average speed of travel for the vehicle over some period of time or for a particular segment along path **96**. The speed, direction and other sensor information from the vehicle is combined with global positioning information to generate the traffic. The vehicle **98** receives a route query in block **120**.

The route query may include all or a subset of route segments for route **96**. The route segments identified in the query **100** (FIG. **6**) are compared in block **122** with the segments of route **96** that have actually been traveled by vehicle **98**. If any of the segments are the same, the vehicle **98** transmits traffic events for those matching route segments in block **124**. Any vehicles receiving the query request, but not having matching route segments, simply ignore the query request.

The vehicle **90** may receive responses back from multiple vehicles. The navigation system for vehicle **90** selects the best responses before selecting a route. For example, one response may indicate no traffic stoppage along route **82** and another response may indicate a traffic stoppage along route **82**. The navigation system in vehicle **90** may generate a route based on the message with the most recent timestamp.

Alternatively, the navigation system in vehicle **90** may generate the route according to which responses cover a largest portion of the route identified in the query **100** (FIG. **6**). In another implementation, the navigation system may receive many responses indicating a traffic stoppage and only one or two responses indicating no stoppage. In this situation, the navigation system generates a route based on the traffic condition that is reported most often by the vehicles traveling along the identified route.

FIG. **9** shows some examples of the types of information that may be contained in the inter-vehicle messages. An identification field **130** contains some indicator of a type of message. The identification field **130** is used by the receiving vehicle to determine an appropriate action. Some examples may include a vehicle identification number, location information for a detected event, a map route for a vehicle, kinematic state information for a vehicle, an emergency identification number, a timestamp or a personal identification number that is associated with a particular vehicle or vehicle operator.

Content information **132** can include road conditions, emergency messaging, map routes, recall notices, sensor data, vehicle maintenance information, or personal information, such as a text message or audio message. Of course, any other type of information not listed above, can also be transmitted.

The system described above can use dedicated processor systems, micro controllers, programmable logic devices, or microprocessors that perform some or all of the operations. Some of the operations described above may be implemented in software and other operations may be implemented in hardware.

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For the sake of convenience, the operations are described as various interconnected functional blocks or distinct software modules. This is not necessary, however, and there may be cases where these functional blocks or modules are equivalently aggregated into a single logic device, program or operation with unclear boundaries. In any event, the functional blocks and software modules or described features can be implemented by themselves, or in combination with other operations in either hardware or software.

Having described and illustrated the principles of the invention in a preferred embodiment thereof, it should be apparent that the invention may be modified in arrangement and detail without departing from such principles. Claim is made to all modifications and variation coming within the spirit and scope of the following claims.

What is claimed is:

1. A method for processing messages in a vehicle, comprising:

receiving a message containing a message identifier;
comparing the message identifier to an vehicle identifier;
processing the message according to the comparison between the message identifier and the vehicle identifier; and
storing the message in memory located in the vehicle and periodically transmitting the stored message from the vehicle to other vehicles.

2. A method according to claim 1 including deleting the message from memory according to when the message was received in the vehicle.

3. A method for processing messages in a vehicle, comprising:

receiving a message containing a message identifier;
comparing the message identifier to an vehicle identifier;
processing the message according to the comparison between the message identifier and the vehicle identifier;
receiving emergency information in the message from an emergency vehicle;
identifying a route for the emergency vehicle from the message identifier;
identifying a route for the vehicle;
displaying the message to a vehicle operator according to a comparison of the emergency vehicle route and the vehicle route; and
relaying the emergency information to other vehicles according to the comparison of the emergency vehicle route and the vehicle route.

4. A method for using an electronic map, comprising:
identifying an original route using the electronic map;
receiving messages identifying events associated with the original route;
identifying a new route according to the identified events;
and
receiving the messages from vehicles traveling along the original route.

5. A method according to claim 4 including:
sending out queries for events associated with the original route;
receiving messages identifying events associated with the original route; and
selecting the new route according to the identified events for the original route.

6. A method according to claim 4 wherein the events include speed information or collision information from vehicles traveling along the original route.

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7. A method according to claim 4 including:
receiving messages from different vehicles traveling over
the original route; and

selecting the new route according to the messages from
the different vehicles most recently traveling the origi- 5
nal route.

8. A method according to claim 4 including;
tracking a traveled route for the vehicle;

recording events associated with the traveled route 10

receiving a route query from another vehicle containing a
proposed route;

comparing the traveled route to the proposed route; and

sending the recorded events to the vehicle sending the 15
route query for segments of the traveled route matching
the proposed route.

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9. A vehicle communication system, comprising:

a receiver receiving messages containing events detected
by other vehicles or portals;

a processor responding to the messages according to a
message identifier; and

a memory that stores the received messages, the processor
periodically transmitting the stored messages to other
vehicles.

10. A vehicle communication system according to claim
9 including deleting the stored messages according to avail-
able space in the memory and according to when the
messages were received.

* * * * *